Overview:

* Chapter 1 describes the purpose and scope of the project.
* Chapter 2 describes the attributes of the design entities.
* Chapter 3 describes Interface Description.
* Chapter 4 describes the Activity Diagram.
* Chapter 5 describes the Use-Case Diagram. The use cases are stated in the Software Requirements Document.
* Chapter 6 describes the Class Diagram which demonstrates the relations between classes.

Chapter 1 - Introduction

* The Family Tree Project shall be able to create, delete, edit and export the family tree.

Purpose of Project:

* This Software Design Document briefly explains the structure of the components of the Family Tree Project. This document will provide a design which will satisfy functional and non-functional requirements that are stated in the Software Requirements Document.

Scope of the Project:

* This document shall contain the general definition and features of the project, behaviour of the system, user’s interaction with the system.